HUNGRY FROG

Instantly adapts to any and all ability levels. Fun for all ages. Use in classrooms and at home.

HUNGRY FROG V6.0 FOR MICROSOFT WINDOWS

The full line of Hungry Frog software for Windows is now available as v6.0 software - including Latin language vocabulary, Homeric Greek, French, Spanish, German, Italian and both Math Arithmetic and Chemistry learning topics.

Learn more and purchase software at:

www.hungryfrog.com

http://hungryfrog.com

What's new in Hungry Frog Software for Windows v6.0? Well, simply put, we made learning in school or homeschool with Hungry Frog Software a whole lot easier and a whole lot better! Hungry Frog Software v6.0 adds lots of new features to teach faster and more efficiently and gives you the flexibility to customize the software as you see fit for your teaching needs and aesthetics. In the language software, new features and program flow make managing your vocabulary lessons a whole lot easier. The new software is more powerful than ever handling large numbers of students in a computer lab or school settin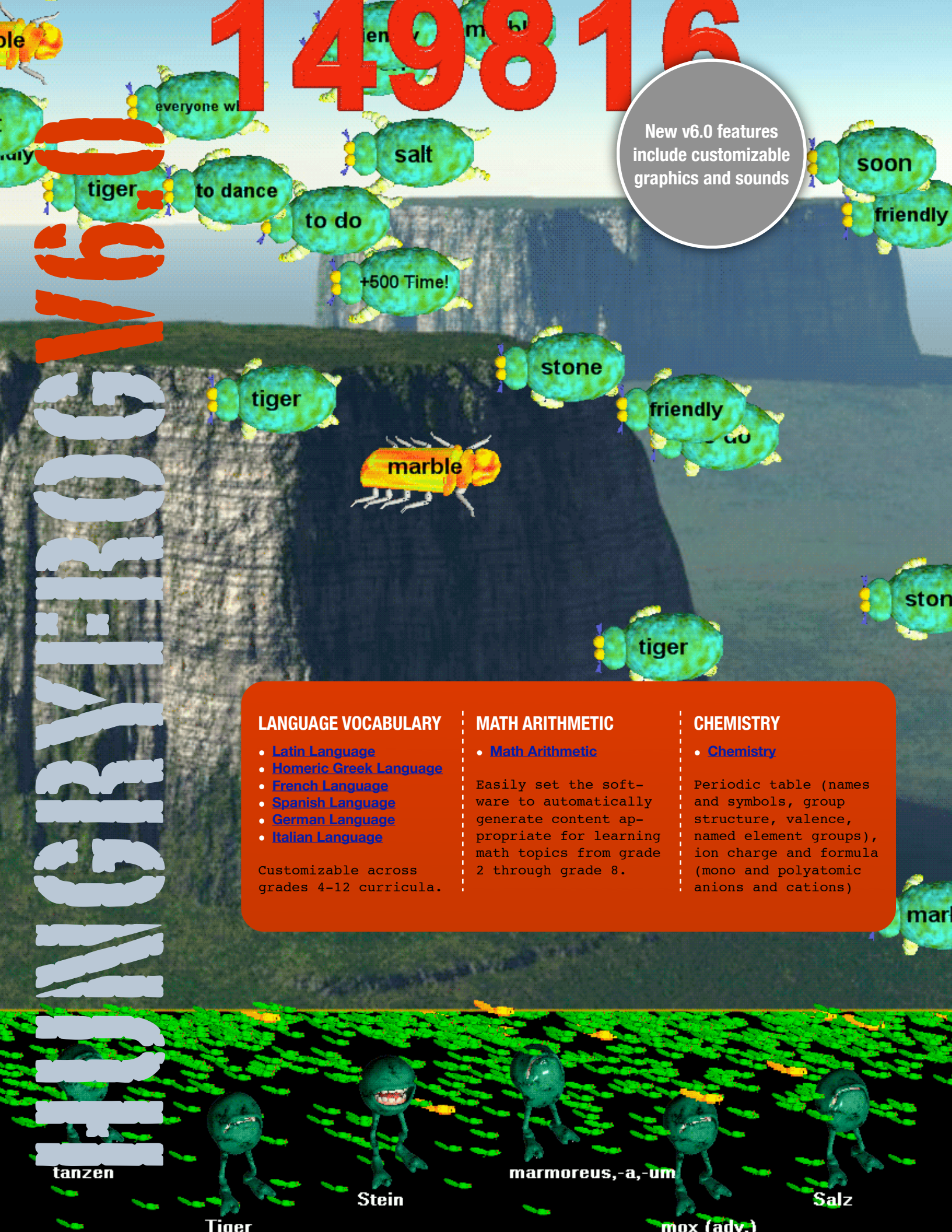g, but it's also even easier to teach just your-self or in one-on-one sessions using the same software on a home computer or in a small homeschool teaching environment. So, whether you are learning just by yourself as a student using the programs at home on your own personal computer, teaching to homeschool students in a homeschool course, or using the new Hungry Frog software to teach to a full classroom or computer lab full of eager students, this fun software is equally adept as a teaching / learning tool. Hungry Frog software fits in just as well at your own home as it does in the computer lab at a networked school classroom under a site license.
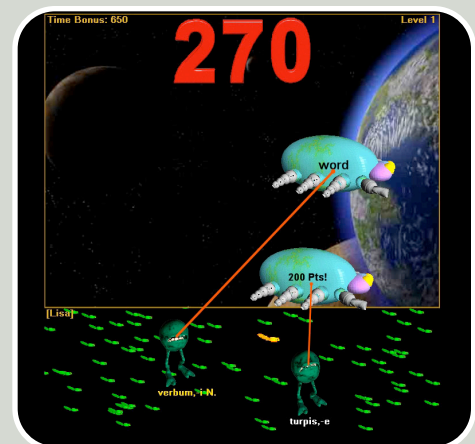
Play at any skill level
Let the software automatically adapt to your or your students' pace of learning - or control difficulty yourself in detail.

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New v6.0 features include customizable graphics and sounds

HUNGRYFROG v6.0

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LANGUAGE VOCABULARY

- **Latin Language**
- **Homeric Greek Language**
- **French Language**
- **Spanish Language**
- **German Language**
- **Italian Language**

Customizable across grades 4-12 curricula.

MATH ARITHMETIC

- **Math Arithmetic**

Easily set the software to automatically generate content appropriate for learning math topics from grade 2 through grade 8.

CHEMISTRY

- **Chemistry**

Periodic table (names and symbols, group structure, valence, named element groups), ion charge and formula (mono and polyatomic anions and cations)

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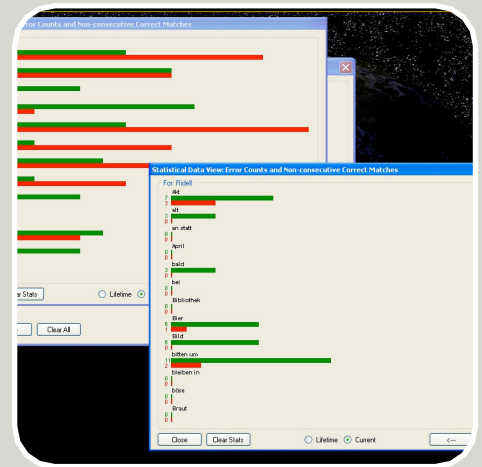
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MONITOR LEARNING PROGRESS

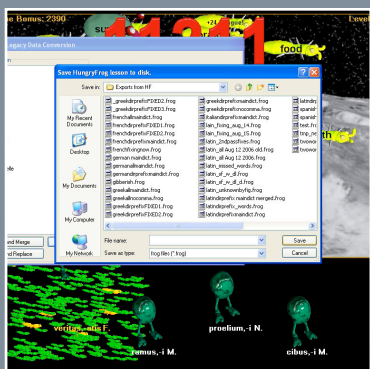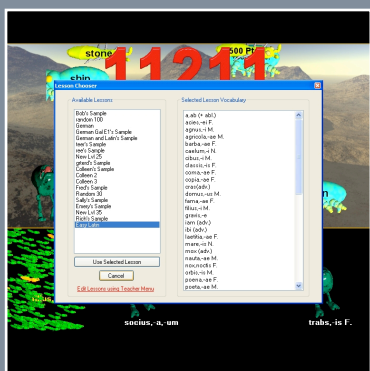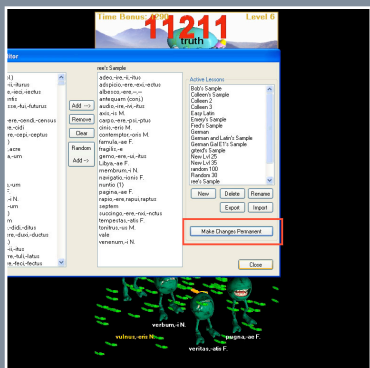## Algorithms based learning system keeps teaching focused and fresh.

No matter how you manage the new Hungry Frog software to suit your tastes, this algorithm based software has lots of high tech working behind the scenes to make sure you or your students learn the topic of your choice in the fastest and most effective way possible. Algorithmic analysis of your progress happens in real-time as you or your students practice chosen lessons. You quickly learn the terms you are weak on while the lesson items you already know appear less frequently over time. Soon you'll know the entire lesson set equally well, with the least effort. The new statistics

Track learning progress in real-time!

visual report viewer in Hungry Frog Software v6.0 for Windows for student progress statistics analysis lets teachers monitor progress with colorful, easy to interpret, graphical statistical reports over both lifetime and current game lessons for their entire student population. If you are an individual using the software by yourself, you can still use the same powerful visual analysis features to track your own progress and help identify areas you want to spend more time on in your program of study for the topic you are learning (language vocabulary, math or chemistry).

VISUAL ANALYSIS OF STATISTICS	LEARN FASTER	ANALYZE	OPTIMIZE	SHARE
	Learn faster The Hungry Frog program software uses internal algorithms to optimize content in real-time as you learn using the software.	**Track progress** At any time, you can pause play to analyze your progress or to review progress of your student group or class.	**Optimize and personalize** Let the software adjust settings for you, or you may define your own sets of game parameters to adapt to your exact needs.	**Share your work with others** Share not only the lessons you create with your fellow students or teachers, but share game play parameter settings as well.

TEACH YOUR CONTENT YOUR WAY

You decide exactly what you want to teach, then you let the software optimize the learning process.

Hungry Frog Software easily adapts to any school or homeschool program and to any content you choose to teach or learn yourself. It makes it equally easy to learn if you are starting out in 4th grade, or if you are in high school and need to match your high school textbook lessons. Kids and students of all ages and grade level can set the Hungry Frog software to their own style of play – and set the program topics to match. For example, in the Hungry Frog Latin software, you can create any Latin phrases you want to teach Latin grammar as well as the standard Latin vocabulary and Latin word forms. You will also hear an expert pronounce Latin aloud to help you learn Latin pronunciation yourself to speak properly as you read Latin literature aloud. You can customize the Latin dictionary

and add your own Latin words and Latin phrases including your own spoken language words and phrases. You use the simple and powerful Latin lesson planner to manage everything. Create and save your own unlimited lessons and Latin word study lists, choosing from thousands of Latin words and Latin phrases in the Latin dictionary including any number of Latin words or Latin phrases that you yourself have added to the dictionary. You can change the Latin dictionary any way you would like. Add your own vocabulary and then save it as your own. Make your own Latin lessons based on your own words and phrases for your Latin homeschool or classroom Latin group – or just for yourself. Save as you wish to disk to share with others. In fact, you can create and share an unlimited number of lessons and dictionaries. There is no limit, and as teachers or individuals you can even email lessons back and forth to share the teaching plans and word lists you create.
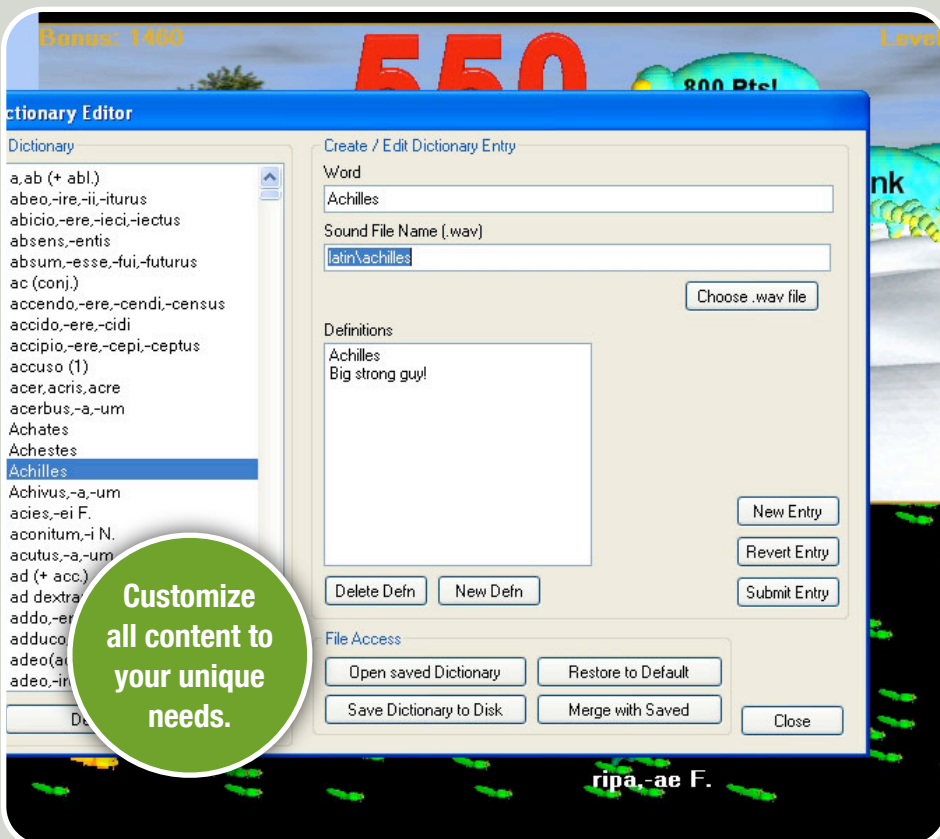
Create your own lessons and share them with others

Quickly and easily create your own lessons. Export them. Email them to your colleagues and friends.

Customize all content to your unique needs.

You or your students can take a hands off approach and control with a single click, or you can drill down to control every program aspect.

Adjusting the software to your preferred style of play is as easy as a click of the mouse for those wanting a low key and hands-off approach to the computer. The side bar on the right shows three different screen captures. The game difficulty slider in the ['Basic Options' menu](#) has been adjusted for easy, medium and harder styles of play. Game play and difficulty settings run in parallel with the learning process (the learning topic for the program being used). For each person using the software, the program adapts lesson content and presentation using sophisticated algorithms and ongoing real-time internal statistical analysis to customize the game according to that user's level of ability. Simultaneously, each and every user can select their own *style* of play - independently of the

learning topic or lesson. You set the vocabulary which you want to learn (or let the program pick random lessons for you), you select your style of play, and the software does the rest. Nothing makes is easier if you want a relaxed hands off approach to learning.

For detail oriented folk, you can tweak virtually anything. If that kind of relaxed approach isn't for you, and you enjoy tinkering, you can do that too using Advanced Options parameter adjustments. One parameter tab for the [Advanced Options dialog](#) is shown below. If you want to drill down into the details of how the program works, there are controls to let you accomplish that at an extremely fine level of detail. You can adjust any and all parameters which control how the game functions, and then you can even save and restore your experimental settings to use them later yourself or to share them with others using the same software program.

ADAPTABLE
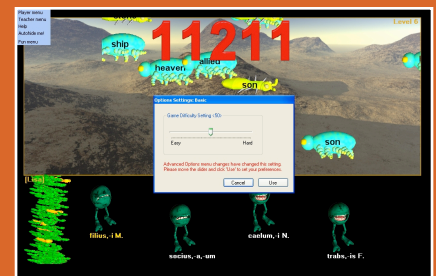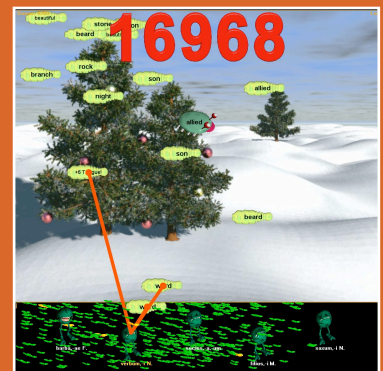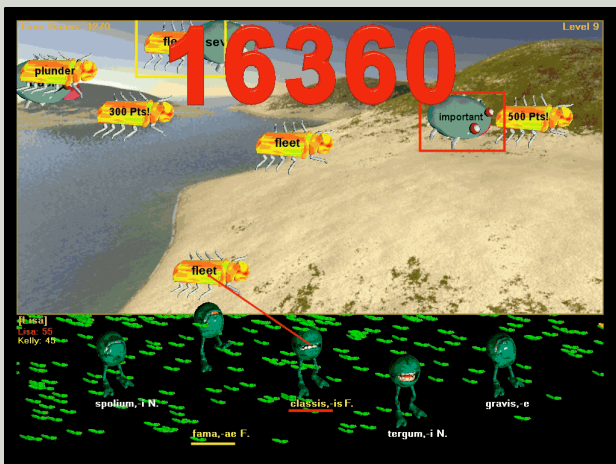

Easy Medium Hard

Set difficulty parameters with one click for easy hands-off game control.

Advanced User Features (or simple)

TWO PLAYER GAME STYLE

New for v6.0 software! Play side by side as a team or compete head to head!

The two player game is described in detail on the online software manuals pages at the Hungry Frog

basic play elements of the Hungry Frog learning environment remain the same. Everything about bonus bugs and especially Tongue Bonus Bugs still applies in the two player game. Just as when you are playing the solo player game, you still want to make sure that once you have a good tongue on a frog, you are extra careful with that frog to only eat correct bugs. Both of you

New v6.0! Two Player Game Style!

software Fun Menu page. There you will find all of the details about the new game format for two players. This new feature in the Windows v6.0 Hungry Frog software lets two players play simultaneously while learning the same lesson. Players can either play together as a team (to achieve the highest joint score), or players can compete against one another to get the highest individual score while learning the same material. Players in the two player game use different controls to play than in the solo style, but the

want to keep all the frog tongues as wide as possible. You both move from one level to the next in the same way as for the single player game, so it is to both your advantages to have lots of tadpoles at the end of a level, even if you are playing to see who


can get the better individual score.

If you are a teacher, try playing the two player game sitting side by side with your students. There's no better way to get to know how they are progressing that by playing with them at the same computer. If you are a student, take a break from solo play. Play against a fellow student, parent or friend, or ask your teacher to play with you. Visit the online manuals pages for full descriptions of the game controls.
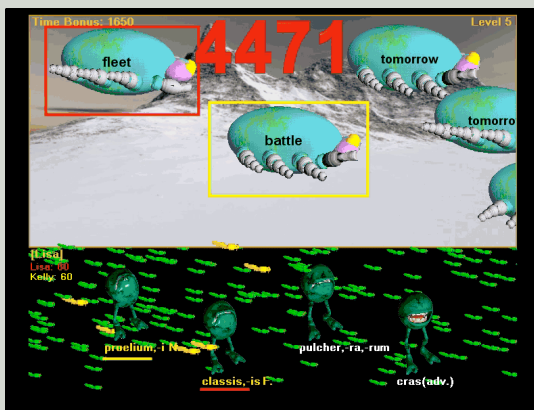
Software well suited to Montessori teaching

You will find that Hungry Frog Education Software is well matched to the Montessori style of teaching and curriculum. If software in any way does not meet your complete expectations, you may always return it for a full refund within 30 days of purchase.

Choose from many learning topics across K-12 grades:

- Latin Language
- Homeric Greek Language
- French Language
- Spanish Language
- German Language
- Italian Language
- Math Arithmetic
- Chemistry

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